central.cards

Project Report

Dhener Trinidad

WDD-130-16 Web Fundamentals

Dec 2022

# Personal Website project for WDD-130.

**Subject:** The website will be a demo website that will show the proposed redesign page for central.cards website, this is a website that my friend bought and we want to make it looks better. To make this possible, instead of using the actual API and image URL, I have downloaded the images that I need to use. The webpage will then be used as a demo to show what changes I want to offer on the actual website site. JS was not included, just the HMTL structure and css.

**Audience**

The main audience for this is my friend, the owner of central.cards and those that I will asked for suggestions.

URL: <https://decreo17.github.io/wdd130/central-cards/index.html>

**Goals/Objectives:**

As mentioned in the subject I want this to be a demo website, but for this assignment this will only be a very basic demo, I might use this as a pattern though in the future make it looks better and add some more features to be more suitable demo.

**Design Process**

Originally, I plan to make this a full demo with all the buttons, filters sample, etc. That means that I have to put extra images and a lot more css since I am not using JS. I also originally planned to add as little text as possible as I want the images to speak. But due to one of the assignments that I need to add enough text I have change my plans and add images of what I want the rent page to looks like then add the core features and future features there. I have also added home page with more text including the Splinterlands background.

Now, with that being said let’s talk about the main design process. When I was designing this pages, I look at the other existing markets and the Splinterlands website itself trying to get inspiration, that’s where I got the idea to some of their images. Logo and color is just something that I was thinking long before, I just adopted it for this project. The footer was inspired from the WWR assignment.

**Conclusion**

During this project, I was able to do the things that I thought that I will not be able to do, like the home page, that part where you could read about splinterlands, with how I work before , I will just go to a photo editing app and built that up and post it as an images as is. But because of what I’ve learned about positioning, grid and what I could do, I tried to look for ways to do what I can to make it work according to my will, and I did it. With these new skills I could do a lot more in my future projects, it gives me a feel of a true programmer, being able to do what you want to do, or in other words if I could think about it, I could do it.

This class also allow me to view design/wireframe as a very important to make things work, having a site plan also help a lot in making things work easier. I was hoping I could do the same with my future project and when I work on something in the future in which someone else designed. The connection with the web designer and the FE developer is something that reinforce in me that I think I could use in the future.